## Nursery - Yearly Overview

## Main focus for term

Autumn (15 weeks)	Induction	*Fast recognition of up to 3 objects, without having to count them individually (subitising).  *Recite numbers past 5.  *Say one number for each item in order: 1,2,3,4,5.  *Know that the last number reached when counting a small set of objects tells you how many there are in total (cardinal principle).  *Show 'finger numbers' up to 5.  *Link numerals and amounts, for example, showing the right number of objects to match the numeral, up to 5.		*Talk about and explore 2D shapes (for example circles, rectangles and triangles) using informal and mathematical language: 'sides', 'corners', 'straight'.		age: appropriately age: for building, prism for a r *Combine sh new ones- ar	*Select shapes appropriately: flat surfaces for building, a rectangular prism for a roof etc. *Combine shapes to make new ones- an arch, a bigger triangle etc.	
Spring (12 weeks)	*Fast recognition of up to 3 objects, without having to count them individually (subitising).  *Recite numbers past 5.  *Say one number for each item in order: 1,2,3,4,5.  *Know that the last number reached when counting a small set of objects tells you how many there are in total (cardinal principle).  *Show 'finger numbers' up to 5.  *Link numerals and amounts, for example, showing the right number of objects to match the numeral, up to 5.	*Experiment with their own symbols and mar as well as numerals.  *Solve real world mathematical problems with numbers up to 5.  *Compare quantities using language: 'more the 'fewer than'.	*Talk about and expl (for example circles, r triangles) using inforr	ectangles and nal and	*Understand position through words alone- for example, "The bag is under the table."- with no pointing.	*Describe a familiar route. *Discuss routes and locations, using words like 'in front of' and 'behind'.		
Summer (12 weeks)	*Fast recognition of up to 3 objects, without having to count them individually (subitising).  *Recite numbers past 5.  *Say one number for each item in order: 1,2,3,4,5.  *Know that the last number reached when counting a small set of objects tells you how many there are in total (cardinal principle).  *Show 'finger numbers' up to 5.  *Link numerals and amounts, for example, showing the right number of objects to match the numeral, up to 5.	*Experiment with their own symbols and marks as well as numerals. *Solve real world mathematical problems with numbers up to 5. *Compare quantities using language: 'more than', 'fewer than'.	*Talk about and explore 2D and 3D shapes (for example circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners', 'straight', 'flat', 'round'.	*Make comparison between objects relating to size, length, weight an capacity.	patterns around stripes, on clothes, design wallpaper. Use like 'pointy', 'spot *Extend and cre stick, leaf, stick *Notice and cor repeating patter *Begin to descri	gns on rugs and informal language of the control of		